



JAGGER JONES THEMED ESCAPE ROOM CLASSROOM ACTIVITY

Created By: Malayna Evans

PREP 'N PLAY TIPS

The game is a fun way to learn key facts about ancient Egypt, with or without reading *Jagger Jones & the Mummy's Ankh*. It should take approx. 45 minutes. It's ideal for 10-12 year olds and groups of 4-6 kids. If you have a larger group, considering breaking them up and having them race to the finish.

PREP:

To prepare, just print this PDF package and cut out the "scrolls" on pages 4, 7 and 10. Have paper, scissors, tape and pens/pencils handy for kids to use. Oh, and you can set the mood with Jagger's Egyptian Jams Spotify playlist, found here: <https://open.spotify.com/user/malayna.evans/playlist/2iB9ERnPOcwBI7fq6gSaQA>.

PLAY:

The activity is broken into 3 puzzles. Each section has a title page (pgs. 3, 6 and 9). The top of each page is script you'll read aloud to kids. There's a final "you did it" script on page 13. There are cheat sheet and screenshots under each of the scripts to help you move through the tasks. These sections basically walk you through the clues and how to solve each puzzle. Consider mimicking the standard escape the room practice of offering students a certain number of tips during the gameplay, often 3. Have the kids agree on when they want to ask for help and how to do it. Then, jump in and have fun. Oh, and to make sure there's a healthy dash of education with your play, the final page of this PDF lists 10 historical takeaways. You can read it to the kids or have them tell you what they learned, with an eye to fleshing it out with this list. It's not comprehensive, just a starter.

You can learn more about *Jagger Jones & the Mummy's Ankh* on Amazon, Goodreads, IndieBound and more.

Email Malayna at malaynaevans22@gmail.com for help.

Or reach her online at www.malaynaevans.com or [Twitter](#), [Instagram](#) and [Goodreads](#).

PUZZLE ONE

TEACHER SCRIPT:

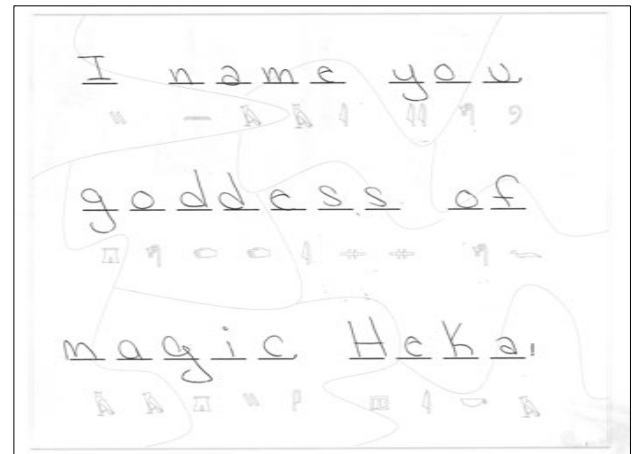
Thirteen-year-old Jagger Jones, and his eleven-year-old little sister Aria, are trapped in a tomb ... with a mummy ... over 3,000 years back in time. They need to get back home before the evil god, the Aten, closes the time travel portal and traps them. Unfortunately, although Jagger knows nearly everything there is to know about ancient Egypt, and Aria is just downright clever, they're both reeling from the affects of a magic spell gone wrong. Neither will be healthy enough to help finish the spell before time runs out.

There's only one way to save them. The Aten, in his haste, didn't fully stop the Meseneh Rek (time travel) spell, cast by the Egyptian princess, Tatia, to help them get back home. By chance, a bit of open portal leads here, to your classroom! If you can't help Jagger and Aria finish the spell and escape within forty-five minutes, they'll be stuck in the past forever.

Loose pieces of paper shoot through the portal, a pale sliver of light that suddenly appeared. They're diary pages from Jagger and Aria's travel journals. And what's that page with hieroglyphs on it? Stranger still, a scroll of papyrus floats through, almost as if it was meant for you. Hopefully you can make sense of this before the time portal closes!

ACTION:

Give the kids scroll one, the notebook pages, and page four, the image with hieroglyphs with dashes underneath where English letters should go. The hieroglyph to alphabet key is on a notebook page. They use the key to spell out the phrase written in hieroglyphs: "I name you, goddess of magic, HEKA." When done, read script two and give them papyrus 2.



PRO TIP: PLAY THE 'JAGGER JAMS' SPOTIFY PLAYLIST TO SET THE MOOD:

<https://open.spotify.com/user/malayna.evans/playlist/2iB9ERnPOcwBI7fg6gSaQA>.

SCROLL ONE

I'm sorry I can't help you—the Aten has me fighting my own battle right now. But I have reason to suspect he may try to counteract the *Meseneh Rek* spell, leaving you trapped in time. Remember, if that happens, you only need speak the magic words to move forward. I'm sure Jagger knows them, but just in case he's forgotten, I'm sending a reminder. Good thing Jagger reads hieroglyphs! I'll try to help as I can, but I know you can get yourselves home and close the portal.

Princess Meretaten (aka Tatia)

PRO TIP: Cut out the papyrus and roll them up to hand to kids, authentic scroll style.







_____ !



PUZZLE TWO

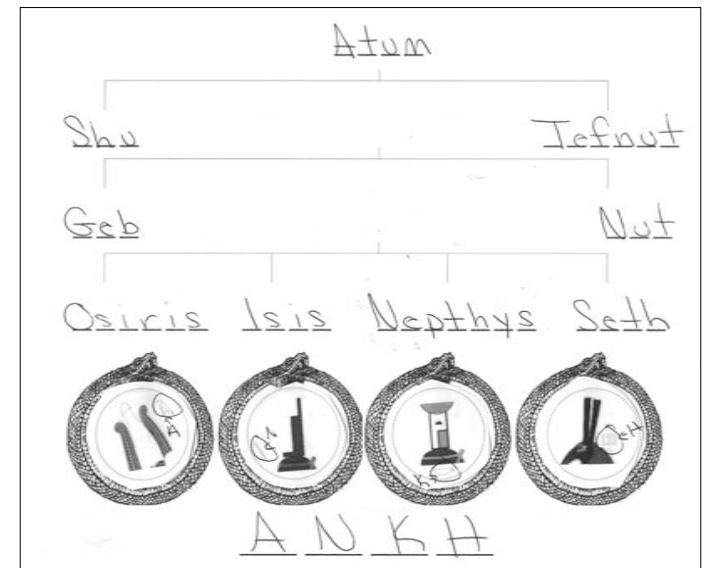
TEACHER SCRIPT:

Magic is sparklier than you imagined. Twinkling lights erupt around you: purple, orange, red, green, yellow. The smells of mint and eucalyptus waft through the air. The spell must be working! But Jagger and Aria aren't safe yet. And ... is that a moaning mummy you hear in the distance? You must finish the spell before the mummy comes through the portal into your school.

A second scroll floats through the portal. Hopefully Princess Tatia has sent another hint for Jagger and Aria. She has no idea they're indisposed and you have to cast the spell in their place. Let's hope you can do it before time runs out.

ACTION:

Give kids scroll two along with the blank family tree, pg. 8, that has dashes for the names of the 9 gods and goddesses of the Egyptian Ennead. (Atum is on top, followed by Shu and Tefnut, then Geb and Nut. The bottom four are Osiris, Isis, Nephtys and Seth, in order). Under the bottom four is a line going down to four blank circles (ouroboros style). Cut out the 4 crowns on page 7 and connect them with the correct god or goddess: Osiris (bottom right crown), Isis (top left crown), Nephtys (top right crown) and Seth (bottom left crown). The kids have to figure out the right order by matching the number of dashes to letters (although there are two with four dashes: Isis and Seth – Isis is first, next to her husband, Osiris). The crown circles each have a small hieroglyph somewhere on them. When placed in the correct order and matched with the right letter they spell out “ANKH.” When the kids say “ANKH” you give them papyrus 3 and read next script



PRO TIP: HAVE SOMEONE OUTSIDE THE CLASSROOM MOAN LIKE A MUMMY ON CUE, OR, USE AN APP LIKE “SCARY SOUNDS & NOISES.”

PRO TIP: ADD THE SCENT OF MINT OR EUCALYPTUS WITH ESSENTIAL OILS OR A CANDLE

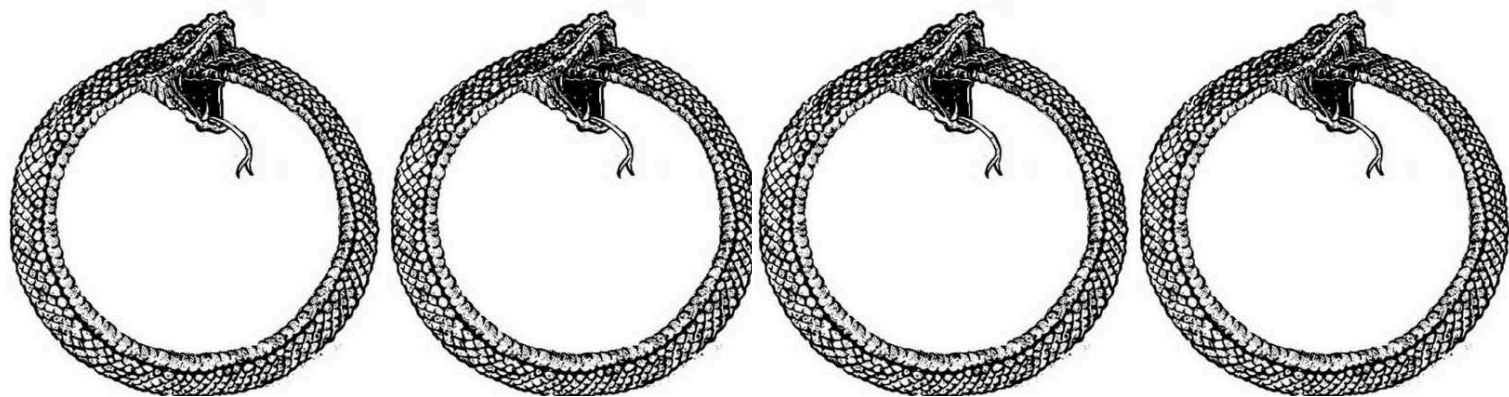
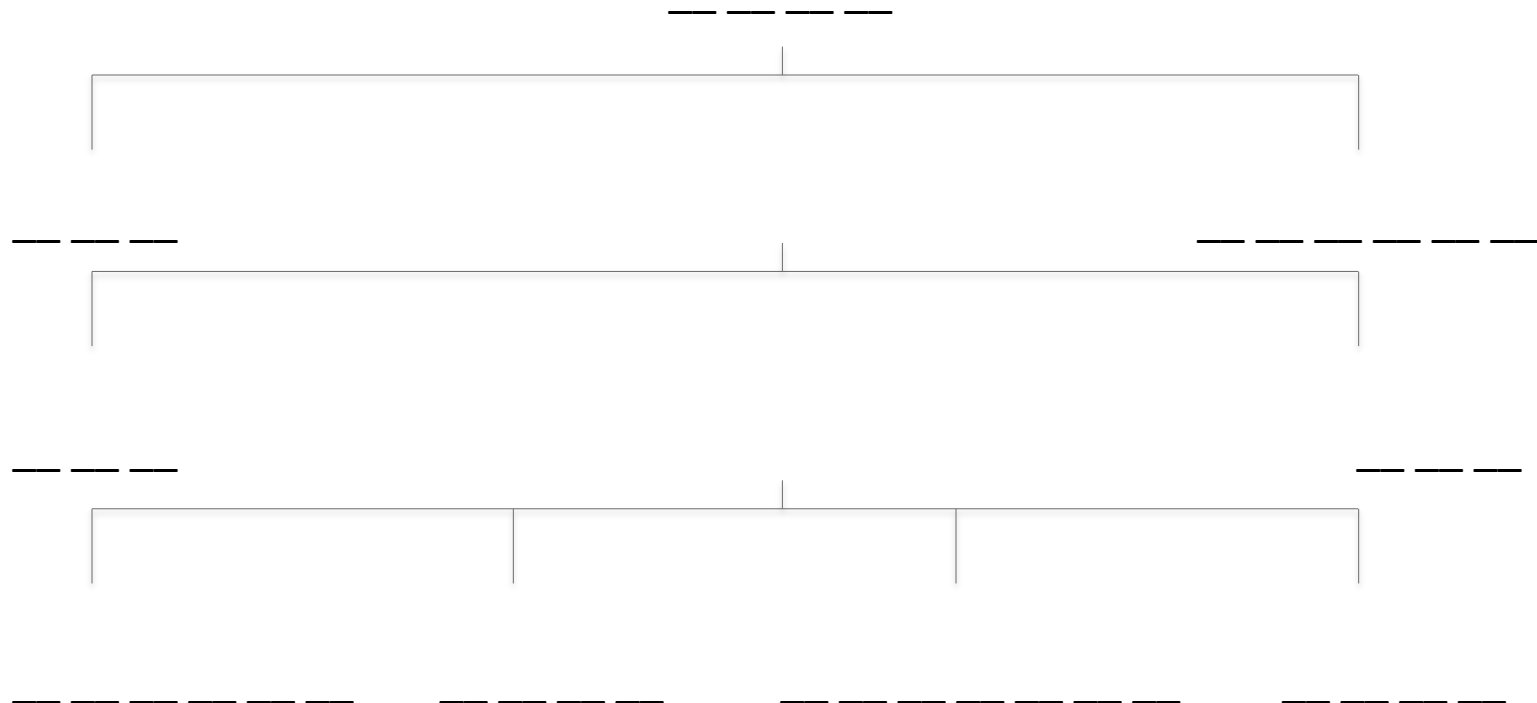
SCROLL TWO



The circles above fit inside the
ouroboros circles on the next page.

I knew you'd know to summon the goddess of magic, Jagger Jones. Heka is one of our most powerful goddesses, and extra important to magicians like me. She powers our magical abilities, after all. If only the Aten valued her as I do. But the upstart sun god, beloved by my father, Pharaoh, is desperate to overthrow the old gods. He'll do anything to achieve his goal. The Ennead -- the nine gods and goddesses of Heliopolis, Egypt -- can help you if you're still stuck. Assure them you know their names, familial relationships, and crowns and they'll give you the magic word so you can move forward.

Princess Meretaten (aka Tatia)



PUZZLE THREE

TEACHER SCRIPT:

A mighty wind hits you. It's like being in a storm, but prettier and yummiier smelling. The lights dance in the wind, shifting left then right, up then down. Clearly you're making progress. But that mummy seems to be making progress too. It's getting louder. And it sounds hungry. Imagine the chaos it will unleash on your school if it gets through the portal before you rescue Jagger and Aria. You're running out of time but the spell isn't done yet. You must help them quickly, before the portal closes, leaving them trapped in the past forever while the mummy roams the school halls. Fortunately, a third scroll has appeared.

ACTION:

Give kids scroll three along with the page with 5 blank cartouches, pg 11. Each cartouche has a word inside: life, prosperity, health, stability and truth, in order. They must match the words to the correct amulet using hints from Jagger and Aria's notebook pages. On page 12, the amulets are seneb (health) top left; maat (truth) top middle; djed (strength) top right; wedja (prosperity) bottom left; and finally ankh (life) bottom right. Written in tiny hidden letters on the amulet pictures are the letters M.E.S.E.N.E.H. R.E.K. If the amulets are placed in the correct order, the letter will be in order as well. The kids must fill out the ten dashes with the phrase to find the final words for the magic spell. But they also have to know how many times to chant the phrase aloud to finish the spell. On the cartouche page is a Horus Eye image and the note: "Chant the magic phrase 12 x pupil times." The Horus Eye amulet in the notebook notes that the pupil has the mathematical value of $\frac{1}{4}$ so they need to chant Meseneh Rek three times to finish the spell. When done, read the final script—script four.

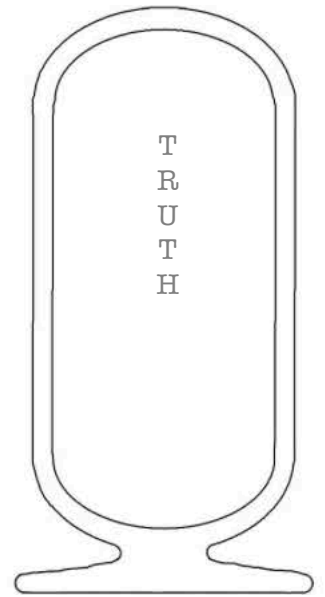
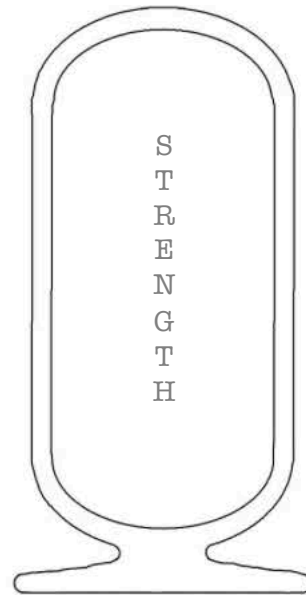
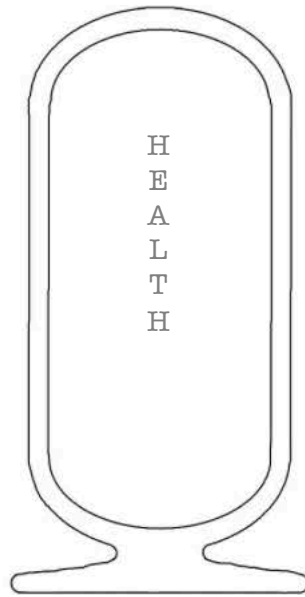
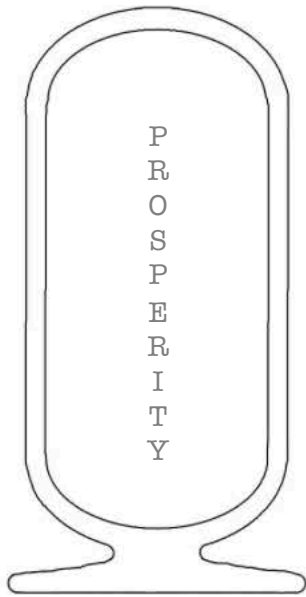
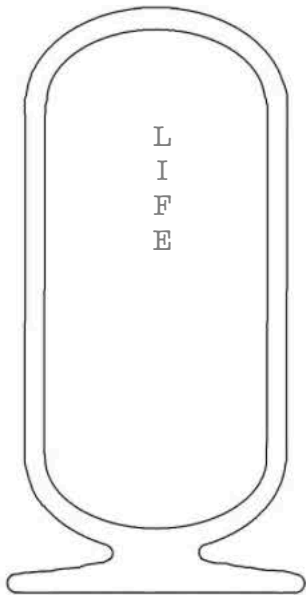


PRO TIP: HAVE A MUMMY HAND REACH INTO CLASSROOM & INCREASE MUMMY SOUNDS.

SCROLL THREE

You know better than most, Jagger and Aria Jones, how important amulets are for any spell. You've seen me cast them enough times, even helped me on occasion. I'm certain you know which amulets to use. You cannot complete the spell until you put the right amulets in the correct order. And, of course, you need to chant the final phrase. And don't forget, you must chant the magic phrase the correct number of times to finish the spell.

Princess Meretaten (aka Tatia)





TIP: Chant the magic
phrase 12 x pupil times



These amulets fit in the cartouches on previous page.

YOU DID IT!

TEACHER SCRIPT:

You did it! The portal is closed, the mummy is on the other side, and Jagger and Aria are back home, safe and sound. Imagine the havoc that would have ensued had you quick thinkers not figured out the riddles and saved the day. Jagger, Aria and Princess Tatia all appreciate you. Your school probably doesn't ... but they should—you saved your fellow students from becoming mummy snacks, after all.

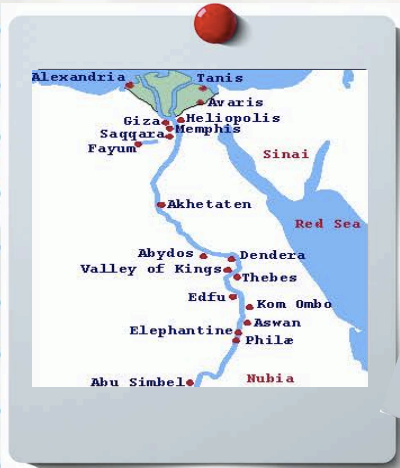
Good job class. Surely the Devourer won't eat your heart after all that hard work!



FROM JAGGER'S JOURNAL

Jagger's Journal

The Nile is the source of all life in ancient Egypt. And, cool fact, it flows North!

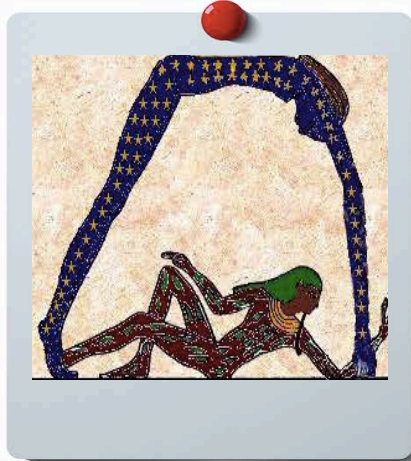


The ancient Egyptians loved their mummies. They even made mummy's out of birds and cats. For religious purposes, of course!



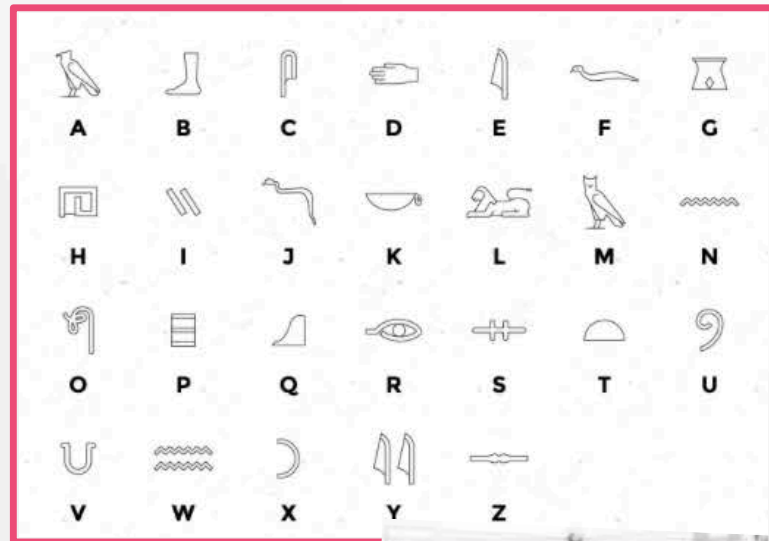
One thing I learned in ancient Egypt—so full of surprises—is that their pillows are really uncomfortable. But their board games rock.

Nut, goddess of the sky, embracing her husband Geb, Earth god. Most ancient societies thought the sky was female and earth male but Egyptians flipped that ... because they're unique like that!



FROM ARIA'S NOTEBOOK

Jagger wants me to memorize some hieroglyphs. As if!



*One awesome thing I learned:
Egyptians used nail polish,
make up, toothpaste, high heels
and breath mints. Also, I
might be a princess. Yay me!*

*The pyramids were built around
2500 BC, over 4,500 years ago!*

*The feather of Maat (truth)
was used in the afterlife: the Devourer
weighed it against the heart of the dead person. If the heart
was heavier than the feather, watch out! (And, spoiler alert:
She has crocodile teeth. Big ones!)*



Jagger's Journal

The Amarna Period is the COOLEST PERIOD IN HISTORY. The Pharaoh, Akhenaten, really did try to overthrow the worship of the old gods with the sun disk, the Aten. It changed so many things about life. And not just which gods people could worship. Akhenaten moved the court to a site no one had ever lived in before and upended lots of other things. My fave change is the artwork. Seriously, images from Amarna are so different from traditional Egyptian artwork, like a black and white photo in a colorful painting exhibit!

What ancient Egyptians looked like in the Amarna Period. And PS, that's Tatia (whose real name is Meretaten! My lil sis renamed her. Because ... of course she did!)



What ancient Egyptians usually looked like

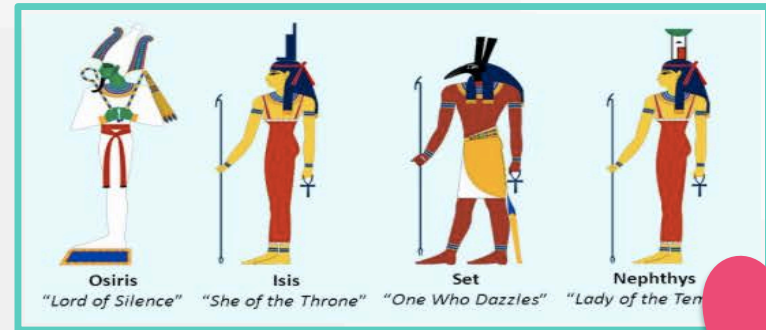


Yes! Ancient Egyptians appreciated fractions. They really were the original math gurus.

FROM JAGGER'S JOURNAL

FROM ARIA'S NOTEBOOK

These four gods are wicked cool—Isis is my personal fave. Jagger says they were the kids of the Sky and Earth gods and they waged some epic battles. But honestly, bad brother Seth is a piece of work! (And I thought Jagger was bad).



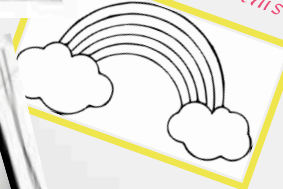
Osiris "Lord of Silence" Isis "She of the Throne" Set "One Who Dazzles" Nephthys "Lady of the Ten"



*Things I miss:
pizza, Mom, my bed and my
phone ... which I don' t even
have yet!*

*The evil god, the
Aten, is a sun
disc with creepy
claw hands!*

Aria drew this



*Tatia taught me an awesome
blessing: ANKKH, WEDJA, SENEb!
It means (may you have) life, prosperity & health.*

FROM JAGGER'S JOURNAL

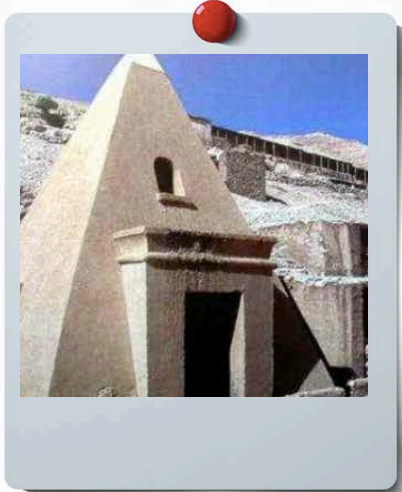


The djed pillar stands for stability. Some scholars think it's the spine of Osiris, the god of the afterlife

Atum was the very first god, created from the "primordial waters." Uh, okay.



Atum's kids were Shu and Tefnut. Atum SPIT them into being. Yuck!



Weird fact: Egyptians are all about the afterlife. Most people spent more time and money on their tombs than their houses. It makes sense, if you think about it. Houses are temporary but tombs have to serve the deceased forever!

10 THINGS YOU LEARNED

I hope you and your class enjoyed the Jagger Jones themed escape the room style activity. But in addition to fun, there's real history here. Here are a few of the historical tidbits tucked into the game.

1. The Nile is the source of life for all Egypt. And yes, it does flow North, up on a map.
2. Heka is the goddess of magic.
3. During the Amarna Period (mid fourteenth century BC), the pharaoh Akhenaten elevated the worship of the sun disc, the Aten, over the traditional gods. His actions reverberated throughout the country. The court was moved to virgin ground and innovation abounded for this short period, unusual in this traditional country. Many scholars, like Jagger, are drawn to the artwork, which is more intimate and emotional. *(BONUS FACT: Akhenaten was the dad of King Tut, famous for the discovery of his royal tomb)*
4. The pyramids were built around 2,500 BC, which means the time span between the building of the pyramids and the time of Christ is greater than the span between the time of Christ and today.
5. Egyptians have been credited with inventing writing. Hieroglyphs have alphabetic elements, which means we can match phonetic values with our own letters. *(BONUS FACT: there were over 1,000 distinct hieroglyphs, which helps explain why only approximately 1% of Egyptians could read.)*
6. When an ancient Egyptian died, his or her heart was weighed against the feather of truth (*maat*). If the heart was heavier than the feather, it was crunched by the croc teeth of the Devourer (goddess Ammit).
7. Egyptians were adept at math, practicing geometry, fractions, decimals and more. *(BONUS FACT: They invented the 354 day calendar made up of 12 months).*
8. Egyptians were the first people to use a version of paper: papyrus. *(BONUS FACT: ink was made from bees wax, vegetable gum, and soot or ochre.)*
9. Amulets were an important aspect of daily life for many Egyptians. In addition to being used in medical spells, they played a magical role in protection and were common in jewelry and on mummies.
10. *Ankh, Wedja, Seneb* is an ancient blessing, commonly written as the three symbols after cartouches encircling the name of a god or pharaoh. It means (may you have) life, prosperity and health.

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or connect with me on [Twitter](#), [Instagram](#) or [Goodreads](#).